Dylan Rule

Module 3.2

Moving from 1NF to 3NF in a table format

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| Game Number | Title | Platform Game is on | Genre of Game | Release Year | Publisher | Developer |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| 1 | “League of Legends” | PC | MOBA | 2006 | Riot Games | Riot Games |
| 2 | “Among Us” | Mobile | Party Game | 2018 | InnerSloth | InnerSloth |
| 3 | “World of Warcraft” | PC | MMORPG | 2004 | Blizzard | Blizzard Entertainment |

1NF

Assumption: the Game ID identifies everything about the game that’s listed in the table for that game number.

|  |  |
| --- | --- |
| Game Publisher | Game Developer |
| Riot Games | Riot Games |
| InnerSloth | InnerSloth |
| Blizzard | Blizzard Entertainment |

3NF

Assumption: The Game Publishers identify all of the publisher details.